

AI = Your Data

(And what that means for you as you build a virtual assistant)



Why do you bother working on chatbots?



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Subtext: I think most conversational Al projects are bad

What makes a bad Conversational AI project?

It doesn't help people do what they need to do.



- You make an educated guess
- You ask them (UX research)
- They tell you (You look at data)





- You make an educated guess
 - Complete top-down design (state machines, dialog trees) can be a good approach, but they're inflexible
- You ask them (UX research)
- They tell you (You look at data)





- You make an educated guess
- If You ask them (UX research)
 - Not covered today but 100% do it if you can
- They tell you (You look at data)





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- You ask them (UX research)
- They tell you (You look at data)
 - More flexible
 - But don't assume that all you need is more user-generated data!

South Korean AI chatbot pulled from Facebook after hate speech towards minorities

Lee Luda, built to emulate a 20-year-old Korean university student, engaged in homophobic slurs on social media



▲ Lee Luda, a Korean artificial intelligence chatbot, has been pulled after becoming abusive and engaging in hate speech on Facebook. Photograph: Scatter Lab

https://www.theguardian.com/world/2021/jan/14/time-to-properly-socialise-hate-speech-ai-chatbot-pulled-from-facebook



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- You ask them (UX research)
- They tell you (You look at data)
 - More flexible
 - But don't assume that all you need is more user-generated data!
 - Happy medium:
 - your system learns from data
 - you provide additional structure and organization

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What is "data" in conversational AI?

- The text data use to pretrain any models or features you're using (e.g. language models, word embeddings, etc.)
- User-generated text
- Patterns of conversations
- Examples:
 - Customer support logs (assuming data collection & reuse is covered in your privacy policy)





Two different assistants can have more or less the same underlying ML code. (That's what makes building a conversational AI framework possible!)

What makes your assistant work for you and your users is **your data & how you structure it.**



- Curate = decide what data to use as you train & retrain your assistant
- Annotate = apply (or correct) labels for individual pieces of data





• Intents

- If you alreadyhave data
- \circ If you don't
- Stories
- Checking if it works





Intent = something a user wants to do



Intent = something a user wants to do Quick test: is this a VERB (inform, book_trip, confirm)?

If you have data

- Modified content analysis:
 - Go through data (or sample) by hand and assign each datapoint to a group
 - If no existing group fits, add a new one
 - At given intervals, go through your groups and combine or seperate them as needed
 - Start with 2-3 passes through your dataset
- Can't you just automate this?
 - Maaaybe, but I wouldn't recommend it: no guarantee clusters will map well to user needs



(Even) If you don't have data

- Start with the most common intent
 - Most people want to do the same thing
 - Use the experts in your institution (e.g. support staff)
- Start with the smallest possible number of intents (that cover your core use case)
- Everything else goes in an out of scope intent
 - If your assistant can't handle something, give users an escape hatch right away
- Additional intents will come from user data



Why fewer intents?

- Older style of conversational design:
 - You need an intent for everything your user might want to do!
- Rasa style CDD:
 - You only need to start with the most popular, important intents & a way to handle things outside them
 - Continue to build from there if that's what users need





Why fewer intents?

- Human reasons
 - More intents = more training data, maintenance, documentation
 - More intents = annotation more difficult
- ML reasons
 - Transformer classifiers scale linearly with the # of classes*
 - Entity extraction (esp. with very lightweight rule-based systems like Duckling) is often faster





Paring down intents

- Don't use intents as a way to store information
 - Storing information = slots
- Do a lot of the same tokens show up in training data for two intents? Consider if they can be combined
- I would personally start with:
 - max 10 intents
 - min 20 training examples (for each intent)





Training data for an intent

- User-generated > synthetic
- Chat-based interactions tend to be informal
- Each utterance should unambiguously match to a single intent
 - You can verify this using human sorting & inter-rater reliability
- Is an utterance ambiguous?
 - Use end-to-end instead (the raw text as training data w/out classifying it)

Unambiguous:

- Hi there
- Hieeeeeeeeeee
- Hola
- I said, helllllloooooO!!!!
- What is up?
- ayyyy whaddup
- hello robot
- hello sara
- merhaba
- ola sara

Ambiguous (goes in end to end):

- good day
- ciao
- 🔹 alhoa 🎺

Stories = training data to decide what your assistant should do next



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Older style: Most of the design work Newer style: Provide examples & system extrapolates from them



Stories

- If you have conversational data:
 - If you have conversations, start with the patterns you see in them
 - Find a new intent? Add it to your intents
- Generating your own conversational patterns:
 - It's easiest to use interactive learning to create stories (in command line or Rasa X)
 - Start with common flows, "happy paths"
 - Then add common errors/digressions
- Once your model is trained:
 - Add user data for more ASAP



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How do you know if it works?

- Reviewing user conversations!
- Tests
 - Sample conversions that should always be handled the same
 - Good to shoot for 100% correct
- Validation
 - Checking that your model can guess correctly at an acceptable rate
 - Be very suspicious of accuracy near
 100% ^(*)



Takeaways

- Language data is what makes your Rasa assistant work
- Providing structure for language data is the first step for building NLP systems
- Start with the fewest possible, most popular things
- Get your prototype in front of users ASAP



Thanks! Questions?

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